

ORIGINAL COURSE IMPLEMENTATION DATE: September 1997
REVISED COURSE IMPLEMENTATION DATE: September 2019

March 2025

**COURSE TO BE REVIEWED** (six years after UEC approval):

Course outline form version: 05/18/2018

# OFFICIAL UNDERGRADUATE COURSE OUTLINE FORM

Note: The University reserves the right to amend course outlines as needed without notice.

Course Code and Number: CIS 190	N	Number of Credits: 3 Course credit policy (105)					
Course Full Title: System Hardware Concep	ts						
Course Short Title:			a la a ut 4:41a	if and is useded If left bl			
(Transcripts only display 30 characters. Departments may recommend a short title if one is needed. If left blank, one will be assigned.)							
Faculty: Faculty of Professional Studies	D	Department (or program if no department): Computer Information Systems					
Calendar Description:							
Introduces students to various microcomputer components, equipment needs, and application of formal problem-solving techniques. The installation and maintenance of components such as CPUs, memory, expansion devices, communications equipment, secondar storage, and displays will be covered. Concepts such as CPU architectures, microprocessor technologies, character encoding, and number representations will also be discussed.					ons equipment, secondary		
Note: Competency in computer skills is require	ed. See CIS F	Required Skills	section o	on the CIS department we	ebsite for details.		
Prerequisites (or NONE):	Mathematics	e following: C or better in one of Principles of Mathematics 11, Foundations of tics 11, Pre-calculus 11, or MATH 085; or one of Principles of Mathematics 12, ons of Mathematics 12, Pre-calculus 12, MATH 092, or MATH 094.					
Corequisites (if applicable, or NONE):	NONE						
Pre/corequisites (if applicable, or NONE):	NONE						
Antirequisite Courses (Cannot be taken for additional credit.)			Special Topics (Double-click on boxes to select.)				
Former course code/number:			This course is offered with different topics:				
Cross-listed with:			No ☐ Yes (If yes, topic will be recorded when offered.)				
Dual-listed with:				Independent Study			
Equivalent course(s):			If offered as an Independent Study course, this course may				
(If offered in the previous five years, antirequi			(l				
included in the calendar description as a note for the antirequisite course(s) cannot take this				☐ No ☐ Yes, repeat(s) ☐ Yes, no limit			
, , ,		,	Transfe	er Credit			
Typical Structure of Instructional Hours			Transfer credit already exists: (See bctransferguide.ca.)				
Lecture/seminar hours		45	□ No ☑ Yes Submit outline for (re)articulation:				
Tutorials/workshops							
Supervised laboratory hours		7	No ☐ Yes (If yes, fill in transfer credit form.)				
Experiential (field experience, practicum, internship, etc.			Grading System				
Supervised online activities			□ Lette	er Grades	Credit		
Other contact hours:			Maximu	um enrolment (for inform	mation only): 35		
	Total hours	52	Expect	ed Frequency of Course	e Offerings:		
Labs to be scheduled independent of lecture	hours: 🛛 No	Yes	-	(Every semes	er, Fall only, annually, etc.)		
Department / Program Head or Director: Ta	alia Q			Date approved:	December 2028		
Faculty Council approval			Date approved:	December 7, 2018			
Dean/Associate VP: Dr. Tracy Ryder Glass				Date approved:	December 7, 2018		
Campus-Wide Consultation (CWC)				Date of posting:	February 22, 2019		
Undergraduate Education Committee (UEC) approval			Date of meeting:	March 1, 2019			

### **Learning Outcomes:**

Upon successful completion of this course, students will be able to:

- Explain the components of a PC and how they work together.
- Describe how the CPU operates internally.
- Demonstrate how data, letters, and numbers are represented in computers.
- Express and convert numbers in binary, hexadecimal, and decimal.
- Describe how data is organized in memory and in file systems.
- Explain how assembler and higher-level languages differ.
- Compare different CPU and machine architectures.
- Demonstrate how to install new hardware components.
- Demonstrate how to take apart and reassemble a PC.
- Apply simple PC fixes to repair problems.
- Explain how to format, partition, and reorganize a disk.
- Explain how disk storage works, and how to fix common disk problems.
- Describe how viruses and hackers work, and how they threaten data integrity.
- Describe how video cards and monitors work.
- Describe how CDs and DVDs work and are used.
- Explain how multimedia devices (sound boards and video capture) work in PCs.

Prior Learning	Assessment and	Recognition	(PI AR)

☑ Yes ☐ No, PLAR cannot be awarded for this course because

**Typical Instructional Methods** (Guest lecturers, presentations, online instruction, field trips, etc.; may vary at department's discretion.) Lectures and bi-weekly hardware labs with hands-on lab exercises involving disassembly, setup, and configuration of PCs

## NOTE: The following sections may vary by instructor. Please see course syllabus available from the instructor.

<b>Typical Text(s) and Resource Materials</b> (If more space is required, download Supplemental Texts and Resource Materials form.)							
	Author (surname, initials)	Title (article, book, journal, etc.)	Current ed.	Publisher	Year		
1.	Jean Andrews	A+ Guide to Managing and Maintaining Your PC	$\boxtimes$	Course Technology			
2.							

Required Additional Supplies and Materials (Software, hardware, tools, specialized clothing, etc.)

A small flash drive and a set of screw drivers.

## **Typical Evaluation Methods and Weighting**

Final exam:	40%	Assignments:	10%	Field experience:	%	Portfolio:	%
Midterm exam:	20%	Project:	%	Practicum:	%	Participation:	10%
Quizzes/tests:	10%	Lab work:	10%	Shop work:	%	Total:	100%

#### Details (if necessary):

## **Typical Course Content and Topics**

Topics covered should include (but not be limited to):

- Components of a computer and general architecture.
- Software: operating systems, compilers and application programs.
- Representation of data in the computer, ASCII, EBCDIC, and Unicode.
- Binary, Hexadecimal, and Decimal number conversions
- Introduction to the PC and its components.
- Microprocessors (Intel x86 and other types).
- Different generations of the PCs (8086 to Itanium and beyond).
- BIOS (Basic Input/Output System), system booting, and DOS.
- Interrupts, I/O addresses, DMA channels, and resource conflicts.
- DOS memory organization.
- Semiconductor memory (RAM).
- Disks and other removable and optical storage.
- Disks: FAT (file access tables), NTFS, and partitions.
- Disk utilities including recovery, compression, and optimizers.
- Video: text and graphics, CGA, EGA, VGA, SVGA, and beyond.
- Printers, modems, and sound.
- Plug and Play, multimedia, video capture, viruses and more.