

CIS 496
COURSE NAME/NUMBER

LEARNING OBJECTIVES / GOALS / OUTCOMES / LEARNING OUTCOMES:

Students will learn in-depth details of the latest information system technologies in a particular area. Topics may be drawn from new technologies and issues in areas such as artificial intelligence, application programming, advanced web site design, e-commerce, object-oriented technology, user interface design, computer graphics, CASE tools and others. Topics will depend on instructor and semester. See the department for details of current and planned offerings.

METHODS:

Lecture, hands-on experience where applicable.

PRIOR LEARNING ASSESSMENT RECOGNITION (PLAR):

Credit can be awarded for this course through PLAR

Yes

No

METHODS OF OBTAINING PLAR:

Course challenge with departmental approval

TEXTBOOKS, REFERENCES, MATERIALS:

[Textbook selection varies by instructor. An example of texts for this course might be:]

Determined by instructor and topic

SUPPLIES / MATERIALS:

Determined by instructor and topic

STUDENT EVALUATION:

[An example of student evaluation for this course might be:]

Assignments	30%
Midterm Exam	35%
Final Exam	35%

COURSE CONTENT:

[Course content varies by instructor. An example of course content might be:]

Determined by instructor and topic