

LEARNING OBJECTIVES / GOALS / OUTCOMES / LEARNING OUTCOMES:

By the end of this course students will be able to:

- Employ advanced animation techniques
- Develop storyboards
- Manipulate and edit audio files
- Organize site mapping
- Assess and select portfolio components
- Create and organize a navigation system
- Produce a bootable portfolio CD
- Comment critically on the function & aesthetics of interactive projects & web sites

METHODS:

Demonstration using Proxima projection
Laboratory instruction
Audiovisual materials
Examination of source files
Project and independent study

PRIOR LEARNING ASSESSMENT RECOGNITION (PLAR):

Credit can be awarded for this course through PLAR (Please check:) Yes No

METHODS OF OBTAINING PLAR:

Interview and portfolio

TEXTBOOKS, REFERENCES, MATERIALS:

[Textbook selection varies by instructor. An example of texts for this course might be:]

None

SUPPLIES / MATERIALS:

Zip disks
Software
Computer
Writeable CDs

STUDENT EVALUATION:

[An example of student evaluation for this course might be:]

Final Project (Portfolio Web)	70%
Assignments	15%
Essays	15%

COURSE CONTENT:

[Course content varies by instructor. An example of course content might be:]

Units:

1. Overview of the web industry
2. Portfolio design
3. Solve Visual communication challenges and examine approaches to their solutions
4. Conceptual development, storyboards and flowcharts
5. Series of advanced multimedia techniques
6. Completion of portfolio
7. Lectures & critiques and an understanding of the relationship of form & function