

COURSE IMPLEMENTATION DATE: September 2008
 COURSE REVISED IMPLEMENTATION DATE: January 2011
 COURSE TO BE REVIEWED: May 2012
(four years after UPAC approval) *(month, year)*

OFFICIAL UNDERGRADUATE COURSE OUTLINE INFORMATION

Students are advised to keep course outlines in personal files for future use.
 Shaded headings are subject to change at the discretion of the department – see course syllabus available from instructor

MATH 124	Science/Mathematics and Statistics	4
COURSE NAME/NUMBER	FACULTY/DEPARTMENT	UFV CREDITS
Finite Math with Applications in the Information Sciences		
COURSE DESCRIPTIVE TITLE		

CALENDAR DESCRIPTION:

This class is intended to reinforce skills in algebra, graphing, and problem solving, and to provide a first introduction to some finite mathematical structures, algorithms, and techniques which are important in discrete math, statistics, and computer science. Topics include algebra and equations; power, polynomial, exponential, logarithmic, and root functions; graphing functions and inequalities; solving linear systems of equations; matrices and basic matrix arithmetic and algebra; use of linear programming to model problems; graphical solution methods for linear programming problems; sets and Venn diagrams; basic principles of probability; and basic counting techniques including combinations and permutations. Whenever possible, concepts will be motivated by applications in the information sciences.

PREREQUISITES: One of the following: C or better in one of Precalculus 11, Foundations of Mathematics 11, Principles of Math 11, or MATH 085; or one of Principles of Math 12, Foundations of Mathematics 12, Precalculus 12, or MATH 094.

COREQUISITES:
PRE or COREQUISITES:

SYNONYMOUS COURSE(S):

- (a) Replaces: _____
- (b) Cross-listed with: _____
- (c) Cannot take: _____ for further credit.

SERVICE COURSE TO: *(department/program)*
 CIS

TOTAL HOURS PER TERM: 60

STRUCTURE OF HOURS:

Lectures:	<u>60</u>	Hrs
Seminar:	_____	Hrs
Laboratory:	_____	Hrs
Field experience:	_____	Hrs
Student directed learning:	_____	Hrs
Other (specify):	_____	Hrs

TRAINING DAY-BASED INSTRUCTION:

Length of course: _____
 Hours per day: _____

OTHER:

Maximum enrolment: 36
 Expected frequency of course offerings: Annually
(every semester, annually, every other year, etc.)

WILL TRANSFER CREDIT BE REQUESTED? (lower-level courses only)	<input checked="" type="checkbox"/> Yes	<input type="checkbox"/> No
WILL TRANSFER CREDIT BE REQUESTED? (upper-level requested by department)	<input type="checkbox"/> Yes	<input type="checkbox"/> No
TRANSFER CREDIT EXISTS IN BCCAT TRANSFER GUIDE:	<input type="checkbox"/> Yes	<input type="checkbox"/> No

Course designer(s): <u>Ian Affleck/Cynthia Loten</u>	Date approved: <u>September 1, 2010</u>
Department Head: <u>Greg Schlitt</u>	Date of meeting: <u>September 17, 2010</u>
Supporting area consultation (Pre-UPAC)	Date approved: <u>September 24, 2010</u>
Curriculum Committee chair: <u>Norm Taylor</u>	Date approved: <u>October 21, 2010</u>
Dean/Associate VP: <u>Ora Steyn</u>	Date of meeting: <u>October 29, 2010</u>
Undergraduate Program Advisory Committee (UPAC) approval	

LEARNING OUTCOMES:

Upon successful completion of this course, students will be able to:

- solve basic algebraic equations in one variable
- determine and compare asymptotic behaviour of power, polynomial, exponential, root, and logarithmic functions, and solve equations and inequalities involving such functions with the aid of graphing technology
- solve linear inequalities in two variables and interpret the solution set graphically
- construct systems of linear equations from a variety of applications
- apply row reduction algorithms to solve small linear systems by hand
- perform basic arithmetic operations with matrices
- use technology to compute the inverse of a matrix
- formulate linear programming restriction sets in a variety of applications
- solve small linear programming problems by graphical methods
- apply Venn diagrams and basic principles of counting to solve elementary counting problems, including problems involving combinations and permutations
- apply basic principles of probability and counting to calculate the probabilities of events in simple applications

METHODS: *(Guest lecturers, presentations, online instruction, field trips, etc.)*

Lectures may be interspersed with problem sessions. Graphing calculators will be used. In addition, mathematical software may be used.

METHODS OF OBTAINING PRIOR LEARNING ASSESSMENT RECOGNITION (PLAR):

- Examination(s) Portfolio assessment Interview(s)
- Other (specify): Please check online at <http://www.ufv.ca/math/challenge.htm> for the departmental challenge policy
- PLAR cannot be awarded for this course for the following reason(s):

TEXTBOOKS, REFERENCES, MATERIALS: *[Textbook selection varies by instructor. Examples for this course might be:]*

Lial, Hungerford, and Holcomb, Finite Mathematics with Applications, 9th edition, Pearson 2006
Lial, Greenway, and Ritchey, Finite Mathematics, 9th edition, Pearson 2008
Goldstein, Schneider, and Siegel, Finite Mathematics & its Applications, 9th edition, Pearson 2007

SUPPLIES / MATERIALS:

A graphing calculator will be required.

STUDENT EVALUATION: *[An example of student evaluation for this course might be:]*

Quizzes and assignments	20%
Midterm exams	40%
Final exam	40%

COURSE CONTENT: *[Course content varies by instructor. An example of course content might be:]*

1. Algebra and Equations:
The real numbers; polynomials and factoring; rational expressions; exponents and radicals; linear and quadratic equations
2. Functions and Graphs:
Linear, quadratic, polynomial, exponential, and logarithmic functions; graphs, end behaviour and applications of the above functions; running time of algorithms
3. Linear Algebra:
Systems of linear equations; solutions by row reduction (by hand and using technology); matrix arithmetic and multiplication; matrix inverses; applications in information sciences
4. Linear Programming:
Graphing linear inequalities in two variables; solutions by graphical methods; applications
5. Introduction to Set Theory:
Sets; union, intersection and complement; Venn diagrams
6. Introduction to Counting and Probability:
The multiplication principle; permutations and combinations; probability and odds; basic rules of probability