

ORIGINAL COURSE IMPLEMENTATION DATE: REVISED COURSE IMPLEMENTATION DATE: COURSE TO BE REVIEWED (six years after UEC approval): January 1999 September 2021 January 2027

# **OFFICIAL UNDERGRADUATE COURSE OUTLINE FORM**

Course outline form version: 05/18/2018

Note: The University reserves the right to amend course outlines as needed without notice.

Course Code and Number: THEA 399	1	Number of Credits: 4 Course credit policy (105)					
Course Full Title: Intermediate Practicum in	Theatre						
Course Short Title:							
(Transcripts only display 30 characters. Departments may recommend a short title if one is needed. If left blank, one will be assigned.)							
Faculty: Faculty of Humanities	[	Department (or program if no department): Theatre					
Calendar Description:							
Students undertake an intermediate production role, making a positive contribution to a creative team and developing professionalism, initiative, and self-direction. Students will reflect critically on their own development, their role on the team, and the collaborative experience. Roles may include acting in a substantial role, stage management, head of props, assistant designer, or dramaturge.							
Note: Students may take this course for credi	it twice and m	ust undertake	a differen	t production role if they re	epeat the course.		
Prerequisites (or NONE): THEA 299 and department permis				ssion			
Corequisites (if applicable, or NONE):			•				
Pre/corequisites (if applicable, or NONE):							
Antirequisite Courses (Cannot be taken for additional credit.)			Special Topics (Double-click on boxes to select.)				
Former course code/number:		,	This course is offered with different topics:				
Cross-listed with:				$\boxtimes$ No $\square$ Yes (If yes, topic will be recorded when offered.)			
Dual-listed with:				Independent Study			
Equivalent course(s):			If offered as an Independent Study course, this course may				
(If offered in the previous five years, antirequisite course(s) will be included in the calendar description as a note that students with credit for the antirequisite course(s) cannot take this course for further credit.)			be repeated for further credit: ( <i>If yes, topic will be recorded.</i> ) ☐ No  ☐ Yes, 1 repeat(s)  ☐ Yes, no limit				
				Transfer Credit			
Typical Structure of Instructional Hours			Transfer credit already exists: (See bctransferguide.ca.)				
Lecture/seminar hours	10	□ No ⊠ Yes Submit outline for (re)articulation:					
Tutorials/workshops							
Supervised laboratory hours		$\Box$ No $\Box$ Yes (If yes, fill in transfer credit form.)					
Experiential (field experience, practicum, int	80	Grading System					
Supervised online activities		🛛 Lette	er Grades 🛛 Credit/No	Credit			
Other contact hours:		Maxim	um enrolment (for infor	mation only): 6			
	Total hours	90		-			
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Department / Program Head or Director: Heather Davis-Fisch				Date approved:	October 2020		
Faculty Council approval				Date approved:	October 23, 2020		
Dean/Associate VP:				Date approved:	October 23, 2020		
Campus-Wide Consultation (CWC)				Date of posting:	December 4, 2020		
Undergraduate Education Committee (UEC) approval				Date of meeting:	January 29, 2021		

## Learning Outcomes:

Upon successful completion of this course, students will be able to:

- Communicate professionally, clearly, and collegially, as appropriate to the production role.
- Collaborate effectively with others in service of the creative vision of the production.
- Conduct applied research to address questions identified during the production process.
- Apply effective problem-solving and conflict-resolution strategies in accordance with their role.
- Contribute tangible artifacts to the creative process.
- Contribute to a physically, culturally, and emotionally safe creative environment, aligned with principles of Indigenization and decolonisation.
- Reflect critically on their own development, their role on the team, and the collaborative experience.

## Prior Learning Assessment and Recognition (PLAR)

 $\Box$  Yes  $\boxtimes$  No, PLAR cannot be awarded for this course because: Since this is a process-based practicum course, credit can only be evaluated and awarded based on a student's actual participation in the process.

**Typical Instructional Methods** (*Guest lecturers, presentations, online instruction, field trips, etc.; may vary at department's discretion.*) Participation in the theatre creation process. Depending on a student's role in the production, this participation may include: rehearsals; production meetings; workshops; design consultation and review; design realization; performances; audience talkback sessions; etc.

#### NOTE: The following sections may vary by instructor. Please see course syllabus available from the instructor.

Typical Text(s) and Resource Materials (If more space is required, download Supplemental Texts and Resource Materials form.)

	Author (surname, initials)	Title (article, book, journal, etc.)	Current ed.	Publisher	Year
1.	Shakespeare	Richard III	$\boxtimes$	Folger	2004
2.					
3.					
4.					
5.					

## Required Additional Supplies and Materials (Software, hardware, tools, specialized clothing, etc.)

Copy of job description for role. Other supplies vary depending on a student's specific role in the production and the unique requirements of specific plays, but could include: exercise mats, water bottles, makeup kits for actors; "blacks" for stage managers; sketching supplies and software for assistant designers.

Typical Evaluation Methods and Weighting							
Final exam:	%	Assignments:	%	Field experience:	%	Portfolio:	30%
Midterm exam:	%	Project:	50%	Practicum:	%	Participation:	20%
Quizzes/tests:	%	Lab work:	%	Shop work:	%	Total:	100%

## Details (if necessary):

Evaluation of participation includes assessing outcomes 2, 4, 5, 6 as they arise from tasks in job description. Portfolio includes documents produced as a result of production role, two self-assessments and a final reflection paper.

## **Typical Course Content and Topics**

Depending on a student's role in the production, they will contribute a minimum of 90 hours participating in all or part of the following four phases of the production process:

- 1. Pre-production (3-4 weeks): research, production organization, auditions, design meetings, etc.
- 2. Production Preparation (7-8 weeks): rehearsals; production meetings; workshops; design consultation and review; design realization; etc.
- 3. Performance Run (2-3 weeks): participation in the run of the performance, including audience talkback sessions.
- 4. Post-production (1 week): reflection on what was learned; recommendations for future improvement.