GDD Full-time or Part-time Degree

Direct Entry to BFA, 120 credits

COURSES 1-5 (15 credits) COURSES 6 - 10 (15 credits) GD157 Digital Design Media I ENG105 Writing GD154 GD159 Typography I Digital Design Media II Interactive Design I: GD101 Fundamentals of Design GD202 Foundations in Web Design GD102 or History of Graphic Design or GD216 Illustration I History of Posters AH 203 VA113 or Drawing GD260 Graphic + Digital Design I VA101 COURSES 16-20 (15 Credits)

COURSES 11-15 (15 Credits)

GD204 or CIS145	Interactive Design II: Web Development for Designers or Web Publishing	GE	GD316	Print and Digital Production	Courses appear in blocks of 5 per semester as per semester offerings to accomodate a 4 year completion goal. However, courses can be taken at a reduced course load if an
GD281	Applied Photography and Video		GD317	Graphic + Digital Design II	extended graduation date is desired. <u>Please see an Academic Advisor</u>
GD203	Dynamic Media I: Motion Graphics		GD303	Dynamic Media II	to create a customized plan.
MEDA222 or BUS120**	Design Ethos and the Creative Practitioner <i>or</i> Essentials of Marketing		GD361	Portfolio Development for Visual Communications*	
GD374	Brand Identity 1		Writing Requi	rement	

Work Experience: One of GD498, GD499, ARTS280, ARTS380, or COOP110

COURSES 22-26 (15 Credits)

COURSES 27-31 (15 Credits)

GD254	Typography II	GD304	User Experience Design
GD375	Brand Identity II: Packaging	GD357	Digital Project Management
GD450	Design Systems I: Experiential Graphic Design	TCC Require	ment
Reasoning Requirement		Elective	
TCC Requirement		Elective	

COURSES 32-35 (12 Credits) COURSES 36-39 (15 Credits)

MEDA469 GEOG464*** GEOG466	Design Thinking for Creative Leadership <i>or</i> Community Planning		Elective		
GD403	Dynamic Media III: Titling and Video		Elective]
Elective			GD462	Visual Communications Capstone Project	
	Design Systems II:			(6 credits)	
GD460	Transmedia Solutions		GD358	Interactive Design for Portfolio	DE (120

Curriculum Overview

GDD courses listed according to fields of practice, theory, context and criticality, and breadth. Course numbers can be used to plan the order of coursework based on competencies within specific streams in the program. Consult with faculty and an advisor to plan degree electives to support areas of interest and build a unique degree experience.

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GD101	Fundamentals of Design	GD216	Ш
GD260	Graphic + Digital Design I	GD203	D
GD317	Graphic + Digital Design II	GD303	D
GD374	Brand Identity: Design	GD403	D
GD375	Brand Identity: Packaging		
GD450	Design Systems I: Experiential Design		
GD460	Design Systems II: Transmedia Design		

Creative Leadership

Community Planning

GD357	Digital Project Management for Creative Practitioners	GD498 GD499	Dire Dire
GD361	Portfolio Development for Graphic Design	COOP 110	Co-
GD462	Visual Communication Capstone Project (6 credits)	ARTS 380	Pra
GD369	Professional Practices		
MEDA 469	Design Thinking for Creative Leadership or GD/GEOG 464 or GD/GEOG 465		

Theory, Context and Criticality (TCC)

GD102	History of Graphic Design or	Courses	s from these d
AH203	History of Posters, The Art of Persuasion	PSYC	Psychology
		SOC	Sociology
MEDA	Design Ethos	ANTH	Anthropolog
222	for the Creative Practitioner or	POSC	Political Scie
		HSER	Human Serv
BUS120	Marketing Essentials Human Behaviour,	ECON	Economics
	Social, and Political Contexts	AH	Art History/\
		GEOG	Geography
		SOWK	Social Work

GREE GRADUATION (120 credits)

CORE SKILLS, CRITICALITY AND BREADTH

CREATIVE LEADERSHIP + WORK EXPERIENCE

COMMUNICATION + BRAND IDENTITY

DYNAMIC MEDIA

INTERACTIVE DESIGN

COURSE 21 (3 Credits)

courses.

Lower level professional practices courses must be completed to prepare for work expe-

rience. It is recommended that students take this in summer between years 2 and 3, or years 3 and 4 to help guide planning degree

electives in the program, however it can be taken during year 3 or 4 fall and winter

Alternatively, students can apply for a

tives required in the program.

for more information.

Please see an Academic Advisor

9-month co-op placements for 12 credits

and apply any extra work experience to elec-

ELECTIVES

+

LEVELS

UPPER I

mic Media

Ilustration

- Dynamic Media I: Motion Graphics
- Dynamic Media II: Storytelling
- Dynamic Media III: Titling and Video

Interactive Design

GD202	Interactive Design I: Foundations in Web Design
GD204	Interactive Design II: Web Development for Designers
GD302	Interactive Design III: Applied Web
GD304	User Experience Design
GD358	Interactive Design for Portfolio

Work Experience

rected Study in Graphic Design I rected Study in Graphic Design II

op Work Term

acticum/Internship II

Core Skills

GD157	Digital Design Media I
GD159	Digital Design Media II
GD316	Print and Digital Production
VA113 VA101	Intro to Drawing or Figure Drawing
GD154	Typography I
GD254	Typography II
GD281	Applied Photography and Video

Breadth (Writing and Reasoning)

om these disciplines:

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Writing Requirement: ENGL **English** COMM Communications

Reasoning Requirement: PHIL100 or AH200